

OUR LEARNING EXCLUSIVE

- Custom exam prep software and materials
- Course-specific thinQtank® Learning publications to make the learning fun and engaging
- Team exercises and Scrum simulations every day
- We do not teach the test. We always deliver valuable hands-on experience
- All reading material and study guides sent to you when you register
- Every course taught by experienced Scrum practitioners
- Six months mentoring access to our engineers after the course

TRAINING CAMP FORMAT

thinQtank® Learning delivers this course as a **two-day instructor-led training camp, Monday to Tuesday**. About 40% lecture and 60% team exercises, Scrum simulations and practice assessments. Hands-on work is set to suit the group and the delivery method. Contact us for the schedule covering your dates.

PREREQUISITES

- No certification prerequisite

TARGET AUDIENCE

- Scrum Team members and UX professionals
- Scrum Masters and Product Owners
- Service members, veterans and military spouses using AF COOL, Army CA, MyCAA or VET TEC 2.0

EXAM

Exam	Scrum.org Professional Scrum with User Experience I (PSU I)
Exam fee	\$200 USD per attempt, set by Scrum.org
Format	60 questions, 60 minutes, online
Passing	85%
Delivery	Online and unproctored; we buy your Scrum.org password

DELIVERY METHODS

- Instructor-led training
- Immersive live-online training
- On-site and custom delivery

COURSE OVERVIEW

thinQtank® Learning is offering a unique two-day training camp comprised of two days of instructor-led learning that gives students the knowledge and skills needed to bring UX into Scrum: framing work as business problems, Lean UX practices within a Sprint, balancing discovery and delivery, and validating outcomes with low-cost experiments.

PSU I validates the ability to integrate user experience practices into Scrum.

This course prepares you for the **Scrum.org Professional Scrum with User Experience I (PSU I)** exam.

WHAT YOU WILL BE ABLE TO DO

- See how UX and Scrum fit together
- Frame work with business problem statements
- Apply UX practices inside a Sprint
- Balance discovery with delivery
- Validate outcomes with low-cost experiments

COURSE OBJECTIVES

Primary course objectives, following the official exam outline:

- Understanding and Applying the Scrum Framework
- Developing People and Teams
- Managing Products with Agility
- Complementary Practices

EXCLUSIVE LEARNING PACKAGE

- thinQtank® Learning Accelerated Custom Exam Study Guide for this exam
- Practice exams built to the official exam outline
- Additional hours of remote lab access
- Custom video recordings for review
- Retake any or all of the course, in person or live online, for 24 months

SCRUM.ORG CERTIFICATION PATH

PSM I / PSPO I

Scrum foundation

PSD / PSK / PSU

Development, Kanban and UX practices

PSM II / PSPO II

Advanced roles

COURSE MODULES

01 Understanding and Applying the Scrum Framework

- > Topic A: Empiricism and Scrum values
- > Topic B: The Scrum Team
- > Topic C: Events and artifacts
- > Topic D: The Definition of Done

02 Developing People and Teams

- > Topic A: Cross-functional teams including UX

03 Managing Products with Agility

- > Topic A: Managing work with UX

04 Complementary Practices

- > Topic A: Lean UX



TERMS

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